



# LINNEA HOPPE

10.12.2006

Game Developer

Indie Game Developer with a passion for programming, art, and creative problem-solving. Always exploring new ideas and turning them into memorable experiences.

## Contact

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🖱 | www.lhoppe-myportfolio.com

📍 | Leipzig, Germany

## Education

### ● School

Evangelische Grundschule Gotha,  
Gymnasium Ernestinum Gotha

08/2013 - 06/2023

Gotha, Germany

### ● Education

Macromedia Academy, Leipzig

09/2023 - Present,

Leipzig, Germany

## Languages

German



English



## Skills



## Work Experience

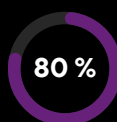
### ● Educational Praxis

Macromedia Academy

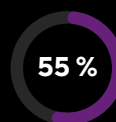
09/2023 - 07/2026

- Game Design and Documentation
- Level Design
- Workflow with popular Engines
- Programming, Art

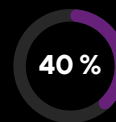
## Interests



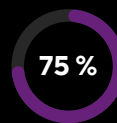
CODING



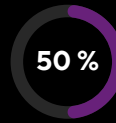
3D MODELING



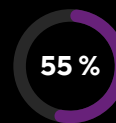
CHARACTER  
DESIGN



UNITY



COMMUNICATION  
DESIGN



ART

## Biggest Projects

- The Slimetastic Adventure -  
Semester End Project

03/2024 - 06/2024

- Post Apocalypse -  
Semester End Project

03/2025 - 06/2025